

## STAGE PLOT & TECH RIDER

(Percussionist will be atleast 3-feet backward from Guitarist & Flutist)

### PERCUSSIONS (sit)




### GUITAR (sit)



### FLUTE (sit/stand)



### MUSICIANS' REQUIREMENTS

	Qty	Specs	Note
Backline (PERCUSSIONS): <b>you can get from any Sound vendor</b>			
<b>Cymbal Stands</b> (w/ Boom)	<b>2</b>	<b>with Nut, Felt, Sleeves</b>	We carry our own Cymbals
OTHERS:			
<b>Phono-to-Phono Cables</b>	<b>2</b>		Guitar cables
<b>Stage Monitors</b>	<b>2</b>	RCF (preferred) / JBL / Yamaha or equivalent	
<b>Mics &amp; Stands</b>		as per I/O sheet (page 3)	
<b>Stools</b> (OR Armless chairs)	<b>2</b>	<b>NO Armrest</b>	minimum 2' - max. 2.5' (height)
<b>Tables – small, low-height</b> (to keep Flutes, Percussions etc.)	<b>2</b>		minimum 2' (length) x 1' (breadth) x 2' (height) OR something like this
<b>Electric-Power Supply Board</b>	<b>1</b>		To power on 1 Guitar & 1 Guitar Processor

**MIXER INPUT LIST**

INPUT #	INSTRUMENTS	MIC	Mic Stand	NOTE
<b>RHYTHM</b>				
1	Tabla	Shure SM 57	midsize	
2	Baya	Shure Beta 57	midsize	
3	Cajon (front)	Shure SM 57	short	
4	Cajon (back)	Shure Beta 52A	short	
5	Overhead	Shure SM 81	tall	
6	Ghungaroo (right leg)	Shure SM 57	short	
<b>MELODY</b>				
7	Guitar	DI		Guitar Cables (new)
8	Flute	Shure SM 58	tall	Reverb (as needed)
<b>VOCALS</b>				
9	Vox (guitarist)	Shure SM 58	midsize	Reverb (as needed)
10	Vox (percussionist) (w/ kanjira, shakers)	Shure SM 58	tall	

**Mic stands** – tall (3) ; midsize (3) ; short (3)

MICs Summary	QTY	
Shure SM 57	3	<p><b>If some Mics not available, then equivalent mics can be used</b></p> <ul style="list-style-type: none"> <li>• If Shure Beta 57 or Beta 52A unavailable, use SM 58</li> <li>• If Shure SM 81 unavailable, use SM 57</li> </ul>
Shure SM 58	3	
Shure Beta 57	1	
Shure Beta 52A	1	
Shure SM 81	1	

**Please forward a copy of this list, to your Sound contractor**

## STAGE SOUND:

- Preferably a Digital Desk – Yamaha / Digidesign / Soundcraft - Si or Vi series / Behringer / Midas / Digico / Allen & Heath
- **FOH Mixer must be a minimum of 12-Channels.**
- Must **be serviced and cleaned prior to show.**
- The sound engineer needs to have **eye contact with all the musicians on stage.**
- The Stage/FOH **power source must be earthed.**
- **Sound & Light power sources/generators must be different.**

## TECHNICAL REQUIREMENTS

SOUND SYSTEM ( <i>Loudspeakers</i> )	LIGHT
<p><b>L'Acoustics / D&amp;B / JBL / RCF / Yamaha</b> or equivalent</p> <ul style="list-style-type: none"> <li>- System should be of even coverage throughout the entire venue</li> <li>- System should be <b>configured in Stereo</b></li> </ul>	<p>Soothing Lights.</p> <p><b>Stage needs to be well-lit.</b></p>

### **STAGE SETUP / SOUNDCHECK:**

- **1 person needed onstage** for load-in, setup, load-out.
- First, all our Music Instruments to be set onstage (*and also Mics, Music Stands, Stools etc.*).
- **Only after** all the backline gear is positioned and operational onstage, we need **minimum 1 hour (sound check)**, post which our instruments cannot be moved from the stage.
- **2 Water bottles (0.5 L) per Musician.**
- **We do not share our instruments with anybody.** In case of another artist, separate sound setup, amps, drumkit must be provided for them.
- The organizer must provide **ample security**, for the safety of our band's equipment.

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